

Article info

Received on: 20.06.2021

Accepted on: 28.07.2021

Published on: 31.07.2021

doi: <https://doi.org/10.52688/ASP74681>

Research Article

New era of educational administration: The virtual classrooms advantages and challenges

Majid Brissam Atwan^{1,*}¹ Baghdad College of Economic Sciences University, Baghdad, Iraq* dr.majid60@baghdadcollege.edu.iq

ABSTRACT

The need of flexible way of learning and education/ knowledge delivery is knocked in the recent times due to several urgencies including pandemics i.e. (Covid-19). Traditional education system stands inefficient for facing such challenges especially after the sever world lockdowns. Virtual classrooms are widely propagated during these episodes and almost replaced the traditional classrooms and dominated the educational sector in many parts of the world. This paper is illustrating the challenges that faced in virtual classes and the technologies adopted for tackling it. This paper is concluded that every feature of traditional classrooms can be incorporated with the virtual one in light of the advance data and communication technologies.

Keywords: Classrooms, LMS, e-learning, voice, features, classification

INTRODUCTION

Emotional recognition is vital sector in human machine interface where computer can identify the emotional status of users [1]. This technology has wide spread in various applications including health, security, marketing, human resources, call centers, etc. more recently, learning management systems (LMS) have intensively utilized to tackle educational obstacles in events where students and tutors are unable to reach the colleges/schools [2]. The goal behind development of LMS is about finding efficient and reliable alternative of the traditional education systems. More likely, students who are exhibiting remote areas and facing serious challenges for reporting into schools in time are the most beneficiaries of this technology. However, other matters alike finical crises where students cannot afford the enrolment fees or in pandemic situations where educational organizations itself are none operational are major motivations for development of virtual education portal for knowledge delivery. Although it outperformed during crises events, the virtual classes are utilized for supporting education quality alongside with conventional classrooms [3]. Thus, such system are vital for education continuity during of prementioned circumstances and hence, their performance need to be optimized in such way both educators and students are granted with best education experiences. Several approaches were adopted in order to enhance the reliability of virtual classrooms during examination practices such as voice based personal verification system during oral examination for preventing of cheatings [4]. Furthermore, educational enhancement experience is also supported in [5] and [6] by incorporating of graphical objects e.g. avatars form motivating students/learners to enrolls in education. Gamification of learning system is proposed at [7] for facilitate knowledge delivery. Other attempts were made for enhancement of educational experience through using of biometrical recognition such as [8-10], brain electrical activity using electroencephalogram (EEG) [11], pattern recognition for physical activity detection [12, 13]. Eye contact between the tutor and learners is important to deliver the information; it conveys the readiness of learner to receive the information taught in the class. Electronic learning systems (e-learning) may involve tens of learner at the time (number may be more), however, it is challenging for the tutor to follow the eye contact, face emotional actions. Thus, learning about alternative methods for performing of emotional recognition is important for e-learning platforms. Recognizing of the learner's emotional status is curtail in as it helps the tutor to turn the lecture topics as per the learner readiness to receive the knowledge. Due to their outstanding role in e-learning systems efficiency enhancement, emotional recognition systems (ERS) where been a focal of many research activities. In this paper, survey of the most proposed state of the arts in emotional recognition and behaviours recognition is made.

RESOURCES AND STRUCTURE

ERS is establishing of connection between different emotional status and their respective features. Six emotional status are widely adopted in recognition process namely anger, fear, sadness, happiness, disgust and surprise. ERS utilizes different sources of data such as voice, images, video and statistics while performing of emotional recognition [9]. Automatic ERSs are more advanced and

***Corresponding author**

Majid Brissam Atwan,
Baghdad College of Economic Sciences University, Baghdad, Iraq
e-mail: dr.majid60@baghdadcollege.edu.iq

reliable breeds of the system which are employing of deep learning and machine learning algorithms for performing of emotional recognition. Images are most popular source of emotional recognition followed by the voice. Large number of features can be extracted from an image in regard of emotional status. More specifically, face image can be utilized for same since face can reveal more than any other organ about human emotions. However, image is basically two dimensional (2D) data that contains of rows and colours of pixels where each pixel is represented by a number. The variance among pixels values are forming the information of an image as it seen by naked eye. Extracting of features corresponding with emotional status or any other biometrical information from an image is challenging task due to the none linearity, none stationary nature of image data [14]. That is manifested by features changing due to physical or environmental influences. More specifically, same features is impossible to be extracted from same person image within particular amount of time. Aging [15], is one of the most challenges in image recognition system (IRS). Other disturbances alike bad illumination [16], face wear and face orientation [17], noise due to dusts [18] are the common degradations of ERS performance. From the other hand, voices are crucial raw materials in ERSs process and as well were widely used in by previous researches. Activity recognition is another type of important emotional detection approaches [13]. This technology utilized images data in order to extract the emotions according to person limbs movement. Image processing technologies are valid for extracting those features.

Brain activity is one of outstanding approaches that can be utilized in various applications including emotional detection. EEG data is used for this purpose in many previous researches such as [24] and [25]. this data can be recorded using set of electrodes that to be placed over the skull. EEG capturing may be taking place either by invasive or none-invasive ways where the first is performed by placing Nano electrodes underneath of skull through a surgical procedure. The popular method of EEG signal capturing is termed as international 10-20 electrodes [24]. The signal capturing is performed in multiple channel from different regions of the brain where the emotional recognition can be achieved in corresponding with location and voltage level of the captured signal. The conversion of EEG electrical form into data is mainly performed using ADC same as voice signals. In all of the aforementioned sources of emotional data, pre-processing is vital for successful recognition process. Noise and other interferences can be eliminated from the said data by commonly used wavelet transform method [26].

AUTOMATIC RECOGNITION

Considering the previous resources of emotional features, ERS involves three essential steps namely data pre-processing, features extraction and features mapping. The system is generally resulting a recognition score which stands for percentage of materials that correctly recognized by the system. Automatic recognition is a common term which is implying existence of machine learning and deep learning algorithms in the recognition strategies. So-to-say, automatic recognition can be availed in either of the following ways.

NONE FEATURES RECOGNITION

Due to the uncertainty of the features and mostly unavailability of class information (none labelled data) leaves no option but employing of deep learning algorithm to learn and classify the data. This type is commonly performed with image data and known by its high training time requirements (training could last for weeks). Convolutional neural network (CNN) is main state of the art which reported outstanding performance while doing so. CNN is compatible with 2D data such as images and can be extended to intake 1D data as voice after using intermediate stage to reform the data into 2D format [33]. Various breeds of CNN are existed which differs from each other in configurations such as (filters number, layers number, etc.). VGG19 is pre-trained CNN algorithm which can be readily used as in [34]. More breeds of CNN is realized in literature such as AlexNet, GoogleNet, Inception V3, ResNet50 and SqueezeNet. In many events, mix models of deep and machine learning is being used alike that ERS of [29], where features are extracted using CNN and here after classified using SVM, KNN and Linear discriminant analysis (LDA). The common structure of automatic ERS is illustrated in Figure 4. Multi-stage CNN can be used for optimizing of accuracy, that means multiple CNN can be used for where each is responsible of particular feature or task, all outputs from all CNNs are then fused together.

RECOMMENDATIONS

In order to tackle the human error involved into maintenance degradation, several aspects need to be followed in power plants. Human resources need to be efficiently performed in such way the expert bodies and mostly required profiles are hired. The human resources need to be restructured in such ways all the responsibilities and tasks are clearly defined. Adequate structure of the responsibility involves efficiently fulfillment of four majors in the plants namely, operational an maintenance (O&M), Human resource (HR), Finance and materials. Within maintenance department e.g. (O&M), several responsibilities (profiles) are required; the same is listed in Table 2.

*Corresponding author

Majid Brissam Atwan,
Baghdad College of Economic Sciences University, Baghdad, Iraq
e-mail: dr.majid60@baghdadcollege.edu.iq

CONCLUSION

Education is vital for the human continuity and considered as important as other life essentials (i.e. food). However, during the pandemic situations, education system is stroked by sever lockdowns that acts against colleges and schools continuity. The technology of virtual classrooms are populated as an alternative to face the problem. Many challenges are noticed hereafter especially those related to the distance where instructors and learners are set far away from each other. Instructors need to realize the emotional condition of his learners in order to interact properly with them during the lessons. Four main resources were reviewed as emotional recognition raw data namely facial images, voice signal, brain activity (EEG) and personal activity (e.g. limbs movement). By whole, all of the reviewed system are made to classify the emotions into six classes (anger, fear, sadness, happiness, disgust and surprise). Machine learning and deep learning can be used together (hybrid) or individually in formation of ERS. Data is existed in different formats and dimensions which created a challenge for the deep learning classifiers for processing with such data. The researchers have obtained various accuracy of classification modifying of classifier configurations such that adding more filters or layers to same. Dealing with other sources of data e.g. (EEG and voice) for emotional recognition purposes may add extra payload on the ERS by involving of filtering and noise reduction techniques.

REFERENCES

- [1] Henry Friday Nweke, Ying Wah Teh, Mohammed Ali Al-garadi, Uzoma Rita Alo, Deep learning algorithms for human activity recognition using mobile and wearable sensor networks: State of the art and research challenges, *Expert Systems with Applications*, Volume 105, 2018.
- [2] Uta Priss, A Preliminary Semiotic-Conceptual Analysis of a Learning Management System, *Procedia Computer Science*, Volume 176, 2020.
- [3] Manaf Al-Okaily, Hamza Alqudah, Ali Matar, Abdalwali Lutfi, Abdallah Taamneh, Dataset on the Acceptance of e-learning System among Universities Students' under the COVID-19 Pandemic Conditions, *Data in Brief*, Volume 32, 2020.
- [4] Jose J. Vazquez, Eric P. Chiang, Ignacio Sarmiento-Barbieri, Can we stay one step ahead of cheaters? A field experiment in proctoring online open book exams, *Journal of Behavioral and Experimental Economics*, Volume 90, 2021.
- [5] Zamzami Zainuddin, Muhammad Shujahat, Hussein Haruna, Samuel Kai Wah Chu, The role of gamified e-quizzes on student learning and engagement: An interactive gamification solution for a formative assessment system, *Computers & Education*, Volume 145, 2020.
- [6] Felipe Cechella, Gardênia Abbad, Ralf Wagner, Leveraging learning with gamification: An experimental case study with bank managers, *Computers in Human Behavior Reports*, Volume 3, 2021.
- [7] Sehoon Kim, How a company's gamification strategy influences corporate learning: A study based on gamified MSLP (Mobile social learning platform), *Telematics and Informatics*, 2020.
- [8] D. Yang, Abeer Alsadoon, P.W.C. Prasad, A.K. Singh, A. Elchouemi, An Emotion Recognition Model Based on Facial Recognition in Virtual Learning Environment, *Procedia Computer Science*, Volume 125, 2018.
- [9] M.Rosario González-Rodríguez, M.Carmen Díaz-Fernández, Carmen Pacheco Gómez, Facial-expression recognition: An emergent approach to the measurement of tourist satisfaction through emotions, *Telematics and Informatics*, Volume 51, 2020.
- [10] Maryam Imani, Gholam Ali Montazer, A survey of emotion recognition methods with emphasis on E-Learning environments, *Journal of Network and Computer Applications*, Volume 147, 2019.
- [11] Aya Hassouneh, A.M. Mutawa, M. Murugappan, Development of a Real-Time Emotion Recognition System Using Facial Expressions and EEG based on machine learning and deep neural network methods, *Informatics in Medicine Unlocked*, Volume 20, 2020.
- [12] Maria Egger, Matthias Ley, Sten Hanke, Emotion Recognition from Physiological Signal Analysis: A Review, *Electronic Notes in Theoretical Computer Science*, Volume 343, 2019.
- [13] R. Santhoshkumar and et. al., Deep Learning Approach for Emotion Recognition from Human Body Movements with Feedforward Deep Convolution Neural Network, *Procedia Computer Science*, Volume: 152, 2019.
- [14] Zeinab Farhoudi , Saeed Setayeshi , Fusion of Deep Learning Features with Mixture of Brain Emotional Learning for Audio-Visual Emotion Recognition, *Speech Communication*, 2020.
- [15] Leila Boussaad, Aldjia Boucetta, Deep-learning based descriptors in application to aging problem in face recognition, *Journal of King Saud University - Computer and Information Sciences*, 2020.
- [16] Lifang Zhou, Weisheng Li, Yuewei Du, Bangjun Lei, Shan Liang, Adaptive illumination-invariant face recognition via local nonlinear multi-layer contrast feature, *Journal of Visual Communication and Image Representation*, Volume 64, 2019.
- [17] Ququ Chen, Lei Sang, Face-mask recognition for fraud prevention using Gaussian mixture model, *Journal of Visual Communication and Image Representation*, Volume 55, 2018.
- [18] Serign Modou Bah, Fang Ming, An improved face recognition algorithm and its application in attendance management system, *Array*, Volume 5, 2020.
- [19] Liping Guo, Chi Wah Kok, Hing Cheung So, Wing Shan Tam, Second-order bandpass sampling with direct baseband signal reconstruction, *Signal Processing*, Volume 174, 2020.
- [20] Yoon Hak Kim, QR factorization-based sampling set selection for bandlimited graph signals, *Signal Processing*, Volume 179, 2021.

*Corresponding author

Majid Brissam Atwan,
Baghdad College of Economic Sciences University, Baghdad, Iraq
e-mail: dr.majid60@baghdadcollege.edu.iq

- [21] Muhammad Saad Bin Abdul Ghaffar, Umar S. Khan, J. Iqbal, Nasir Rashid, Amir Hamza, Waqar S. Qureshi, Mohsin I. Tiwana, U. Izhar, Improving classification performance of four class FNIRS-BCI using Mel Frequency Cepstral Coefficients (MFCC), *Infrared Physics & Technology*, Volume 112, 2021.
- [22] Chandrasekhar Paseddula, Suryakanth V. Gangashetty, Late fusion framework for Acoustic Scene Classification using LPCC, SCMC, and log-Mel band energies with Deep Neural Networks, *Applied Acoustics*, Volume 172, 2021.
- [23] Hong-Fan Zhang, Iterative GMM for partially linear single-index models with partly endogenous regressors, *Computational Statistics & Data Analysis*, Volume 156, 2021.
- [24] Rahul Sharma, et. al., Automated emotion recognition based on higher order statistics and deep learning algorithm, *Biomedical Signal Processing and Control* 58, 2020.
- [25] Divya Garg, et. al., Emotion Recognition in Valence-Arousal Space from Multi-channel EEG data and Wavelet based Deep Learning Framework, *procedia Computer Science* 171, 2020.
- [26] Ashish Kumar, Harshit Tomar, Virender Kumar Mehla, Rama Komaragiri, Manjeet Kumar, Stationary wavelet transform based ECG signal denoising method, *ISA Transactions*, 2020.
- [27] M. Shamim Hossain, et. al., Emotion recognition using deep learning approach from audio-visual emotional big data, *Information Fusion*, 49, 2019.
- [28] Shekhar Karanwal, Manoj Diwakar, OD-LBP: Orthogonal difference-local binary pattern for Face Recognition, *Digital Signal Processing*, Volume 110, 2021.
- [29] Leila Boussaad, et. al., Deep-learning based descriptors in application to aging problem in face recognition, *Journal of King Saud University – Computer and Information Sciences*, in press, 2021.
- [30] Sajid Ali Khan, Muhammad Ishtiaq, Muhammad Nazir, Muhammad Shaheen, Face recognition under varying expressions and illumination using particle swarm optimization, *Journal of Computational Science*, Volume 28, 2018.
- [31] Yibang Ruan, Yanshan Xiao, Zhifeng Hao, Bo Liu, A nearest-neighbor search model for distance metric learning, *Information Sciences*, Volume 552, 2021.
- [32] M. Judith Leo, S. Suchitra, SVM Based Expression-Invariant 3D Face Recognition System, *Procedia Computer Science*, Volume 143, 2018.
- [33] Shiqing Zhang, et. al., Learning deep multimodal affective features for spontaneous speech emotion recognition, *Speech Communication*, 127, 2021.
- [34] Da Liu, et. al., Emotional image color transfer via deep learning, *Pattern Recognition Letters*, 110, 2018.
- [35] Huadong Li, et. al., Deep reinforcement learning for robust emotional classification in facial expression recognition, *Knowledge-Based Systems*, 204, 2020.
- [36] O. Martin, I. Kotsia, B. Macq, and I. Pitas, "The eNTERFACE' 05 Audio-Visual Emotion Database," in 22nd International Conference on Data Engineering Workshops (ICDEW'06), Apr. 2006, pp. 8–8.
- [37] <https://github.com/WuJie1010/Facial-Expression-Recognition.Pytorch>.
- [38] <https://ieeexplore.ieee.org/abstract/document/1623803>
- [39] Dhall, A., Ramana Murthy, O., Goecke, R., Joshi, J., Gedeon, T., 2015. Video and image based emotion recognition challenges in the wild: emotiw. In: 2015, Proceedings of the 2015 ACM on International Conference on Multimodal Interaction. ACM, Seattle, pp. 423–426.
- [40] Zhalehpour, S., Onder, O., Akhtar, Z., Erdem, C.E., 2017. BAUM-1: a spontaneous audio- visual face database of affective and mental states. *IEEE Trans. Affect. Comput.* 8, 300–313.
- [41] S. Koelstra, C. Muhl, M. Soleymani, J.-S. Lee, A. Yazdani, T. Ebrahimi, T. Pun, A. Nijholt, I. Patras, Deap: a database for emotion analysis; using physiological signals, *IEEE Trans. Affect. Comput.* 3 (1) (2012) 18–31.
- [42] Face, 2000. Fg-net aging database. <https://web.archive.org/web/20070217193535/http://www.fgnet.rsunit.com/>
- [43] Koelstra, S., Muhl, C., Soleymani, M., Lee, J. S., Yazdani, A., Ebrahimi, T., & Patras, I. (2011). Deap: A database for emotion analysis; using physiological signals. *IEEE transactions on affective computing*, 3(1), 18-31.
- [44] C.K. Yang, L.K. Peng, Automatic mood-transferring between color images, *IEEE Comput. Graph. Appl.* 28 (2) (2008) 52–61.
- [45] Aya Hassouneh, et. al., Development of a Real-Time Emotion Recognition System Using Facial Expressions and EEG based on machine learning and deep neural network methods, *Informatics in Medicine Unlocked*, 20, 2020.
- [46] Lili Chen , et.al., Deep Neural Network for Automatic Classification of Pathological Voice Signals, *Journal of Voice*, in press, 2021.

***Corresponding author**

Majid Brissam Atwan,
Baghdad College of Economic Sciences University, Baghdad, Iraq
e-mail: dr.majid60@baghdadcollege.edu.iq